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CHAPTER V

CONCLUSION AND SUGGESTION

A[®] Conclusion

This research was done to find out the effect of using Board Game on X NID students' writing ability at Vocational High School 6 Pekanbaru. So, the ⁽⁾ researcher can conclude this research as follows: SD

- Ka There were significant effects of using Board Game on students' 1. Ria achievement in writing ability.
 - 2. The students who were taught by using Board Game in order to increase their writing ability got higher achievement than those who were taught by using conventional approach.
- 3. There is a significant effect of using board game on students' writing ability of recount text text at Vocational High School 6 Pekanbaru at moderate level. 5

Based on the result of the research, it was clear that the use of board game has important role in improving students' writing ability.

Suggestion Β.

Based on the conclusions of the research findings, here is the suggestion:

The students

The use of board game could be an interesting way or positive force to obtain higher achievement in improving their writing ability in creating a text.



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2. The English teachers

The use of board game helps the teacher to find another way to teach a text and will trigger them to have inspiration in improving their teaching methods so that they can direct the students' attention and finally improve the students' achievements in their writing ability of the material that they taught. So, the teachers must be able to create their own way to arise their students' interest in the lesson especially in writing recount text.

3. The next writer

> Finally, it is hoped that the result of this research will be useful for readers. This research also can be one of the references for the next researchers who want to conduct deeper research by using all various kinds of media include board game. They are also expected to be able to cover the limitation in this study and provide more detailed information about this study.