

CHAPTER V

CONCLUSION AND SUGGESTION

A. CONCLUSION

This research was a quasi experimental design, based on the background of the problem, it was found some problems, they were most of the students were difficult to remember the words, the students had misinterpretation meaning toward the right meaning of words, the students had problems in writing word correctly, The students were difficult to understand the meaning relationship, the writer used comic to increase their vocabulary. Comics are a form of visual communication media that have the power to convey information, which is popular and easy to understand. This is possible because the comic combines the power of pictures and writings, which strung together in story line drawings, make the information more easily absorbed.

While, based on the data analysis, the conclusions are as follows:

1. Students' vocabulary mastery taught by using comic at the tenth grade of Vocational High School Ibnu Taimiyah Pekanbaru is categorized into good level. It could be proved from mean score of post-test of experimental group. The mean score of post-test was 76, 83. While the mean score of pre-test experimental group was 61.67 It means that there was good improvement for students' vocabulary mastery taught by using comic.



- Students' vocabulary mastery taught without using comic at the tenth grade of Vocational High School Ibnu Taimiyah Pekanbaru had little increasing. It could be proved from mean score of post-test of control group. The mean score of post-test was 68.16. While the mean score of pre-test control group was 60.00. It means that there was no good improvement for students' vocabulary mastery taught without using comic.
 - Students' vocabulary mastery taught by using comic and without using comic at the tenth grade of Vocational High School Ibnu Taimiyah Pekanbaru was significant different. The finding of to was 3.710 while the level significance of 5% was 2.00 and the level significance of 1% was 1.67. It can be read that 2.00 < 3.710 > 1.67. It can be said that H_a is accepted and Ho is rejected. It shows there was a significant difference between students' vocabulary mastery by using comic and without using comic at the tenth grade of Vocational High School. Furthermore, There was a significant effect of using comic on students' vocabulary mastery at the tenth grade of Vocational High School Ibnu Taimiyah. Based on the calculation of effect size = 0.19. It showed that comic gave large effect to students'vocabulary mastery.



B. SUGGESTION

Based on the explanation on the previous chapter, it is clear that Comic as media gives significant difference to students' Vocabulary. Thus, the writer suggests:

- 1. The comic can be one of the effective models used by teacher of English.

 So, the writer suggests that this model can be used as reference for those who want to use comic to improve their vocabulary in teaching and learning process.
- 2. The writer suggests the English teachers to use comic as an alternative in order to improve students' vocabulary mastery.
- The writer suggests the next researcher to explore other factors that can improve students' vocabulary mastery.

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