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CHAPTER V

CONCLUSION AND SUGGESTION

A. Conclusion

This research was conducted to find out the Effect of Using Guessing Game Technique on Students' Speaking Skill of the First Year Students at State Junior High School 1 Kampar Regency. Referring to the data analysis, the writer concluded the findings as follows:

1. The students' speaking skill taught by using Guessing Game is classified into **very good** category.
2. The students' speaking skill taught without using Guessing Game is classified into **good** category.
3. There is a significant effect on students' speaking skill taught by using Guessing Game and taught without using Guessing Game of the First Year Students at State Junior High School 1 Kampar Regency.

B. Suggestion

Based on the research findings, it is theoretically and empirically clear that guessing game is very useful in improving students' speaking skill. The writer would like to give some suggestion as follows:

1. Suggestion for English Teacher
 - a. It is recommended to teacher to use Guessing Game Technique in teaching speaking and learning process as an alternative technique.

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b. The teacher can use Guessing Game Technique to build a students' motivation at times of teaching speaking and learning process in English Subject.

2. Suggestion for Students

- a. The students should understand the use Guessing Game Technique in teaching speaking.
- b. The students should participate and pay more attention in teaching and learning process.

3. Suggestion for the Other Researcher

Finding new appropriate strategy, technique or media are the good ways in doing research for helping students in mastering English.